

Day1A 5/31 (Sat) 12:00 -

Day1B(turbo) 5/31 (Sat) 18:00 -

Day2 6/1 (Sun) 11:00 -

Day 1A, Day 2

Lv	sb	bb	Length	Time
1	100	200	0:40	12:00
2	200	300	0:40	12:40
3	200	400	0:40	13:20
4	300	500	0:40	14:00
Break			0:15	14:40
5	300	600	0:40	14:55
6	400	800	0:40	15:35
7	500	1,000	0:40	16:15
8	600	1,200	0:40	16:55
Color Up 100				17:35
Break			0:15	17:35
Registration Closed				17:50
9	1,000	1,500	0:40	17:50
10	1,000	2,000	0:40	18:30
11	1,500	2,500	0:40	19:10
Break			0:10	19:50
12	1,500	3,000	0:40	20:00
13	2,000	4,000	0:40	20:40
14	2,500	5,000	0:40	21:20
Break			0:10	22:00
15	3,000	6,000	0:40	22:10
16	4,000	8,000	0:40	22:50
17	5,000	10,000	0:40	23:30
Day 1 End Play until ITM				24:10
Day 2 Start				
14	2,500	5,000	0:40	11:00
15	3,000	6,000	0:40	11:40
16	4,000	8,000	0:40	12:20
Color Up 500				13:00
Break			0:10	13:00
17	5,000	10,000	0:40	13:10
18	6,000	12,000	0:40	13:50
19	8,000	15,000	0:40	14:30
Color Up 1000				15:10
Break			0:10	15:10
20	10,000	20,000	0:40	15:20
21	15,000	25,000	0:40	16:00
22	15,000	30,000	0:40	16:40
Break			0:10	17:20
23	20,000	40,000	0:40	17:30
24	25,000	50,000	0:40	18:10
25	30,000	60,000	0:40	18:50
Break			0:10	19:30
26	40,000	80,000	0:40	19:40
27	50,000	100,000	0:40	20:20
28	60,000	120,000	0:40	21:00
Color Up 5000				21:40
Break			0:10	21:40
29	75,000	150,000	0:40	21:50
30	100,000	200,000	0:40	22:30
31	125,000	250,000	0:40	23:10

Starting Chips : 30,000 (150bb)

Level Length : Day 1A = 40 minutes

Day 1B (Turbo) = 30 / 15 minutes

Day 2 = 40 minutes

Late Reg : Start of L9 (≈ 17 : 50) / Turbo (≈ 22 : 30)

Rake (KRW) : 100,000

Day 1: play until in the money.

Day 2 : Starting blind will rewind back to either L14

or the earliest level that Day 1 ended, whichever is earlier.

Day 1B (Turbo)

Lv	sb	bb	Length	Time
1	100	200	0:30	18:00
2	200	300	0:30	18:30
3	200	400	0:30	19:00
4	300	500	0:30	19:30
Break			0:15	20:00
5	300	600	0:30	20:15
6	400	800	0:30	20:45
7	500	1,000	0:30	21:15
8	600	1,200	0:30	21:45
Color Up 100				22:15
Break			0:15	22:15
Registration Closed				22:30
9	1,000	1,500	0:15	22:30
10	1,000	2,000	0:15	22:45
11	1,500	2,500	0:15	23:00
12	1,500	3,000	0:15	23:15
13	2,000	4,000	0:15	23:30
14	2,500	5,000	0:15	23:45
15	3,000	6,000	0:15	24:00
16	4,000	8,000	0:15	24:15
Break			0:10	24:30
17	5,000	10,000	0:15	24:40
18	6,000	12,000	0:15	24:55
19	8,000	15,000	0:15	25:10
20	10,000	20,000	0:15	25:25
Day 1 End Play until ITM				25:40